

BRUJAH™

VAMPIRE: The Masquerade®

Name:

Nature:

Sire:

Player:

Demeanor:

Generation:

Chronicle:

Concept:

Haven:

Attributes

Physical

Strength _____ ● 00000000

Dexterity _____ ● 00000000

Stamina _____ ● 00000000

Social

Charisma _____ ● 00000000

Manipulation _____ ● 00000000

Appearance _____ ● 00000000

Mental

Perception _____ ● 00000000

Intelligence _____ ● 00000000

Wits _____ ● 00000000

Abilities

Talents

Acting _____ 00000000

Alertness _____ 00000000

Athletics _____ 00000000

Brawl _____ 00000000

Dodge _____ 00000000

Empathy _____ 00000000

Intimidation _____ 00000000

Leadership _____ 00000000

Streetwise _____ 00000000

Subterfuge _____ 00000000

Skills

Animal Ken _____ 00000000

Drive _____ 00000000

Etiquette _____ 00000000

Firearms _____ 00000000

Melee _____ 00000000

Music _____ 00000000

Repair _____ 00000000

Security _____ 00000000

Stealth _____ 00000000

Survival _____ 00000000

Knowledges

Bureaucracy _____ 00000000

Computer _____ 00000000

Finance _____ 00000000

Investigation _____ 00000000

Law _____ 00000000

Linguistics _____ 00000000

Medicine _____ 00000000

Occult _____ 00000000

Politics _____ 00000000

Science _____ 00000000

Advantages

Disciplines

Celerity _____ 00000000

Potence _____ 00000000

Presence _____ 00000000

_____ 00000000

_____ 00000000

_____ 00000000

_____ 00000000

Backgrounds

_____ 00000000

_____ 00000000

_____ 00000000

_____ 00000000

_____ 00000000

_____ 00000000

_____ 00000000

Virtues

Conscience _____ ● 00000

Self-Control _____ ● 00000

Courage _____ ● 00000

Other Traits

_____ 00000000

_____ 00000000

_____ 00000000

_____ 00000000

_____ 00000000

_____ 00000000

_____ 00000000

_____ 00000000

_____ 00000000

_____ 00000000

_____ 00000000

Humanity

0 0 0 0 0 0 0 0 0 0

Willpower

0 0 0 0 0 0 0 0 0 0

□ □ □ □ □ □ □ □ □ □

Blood Pool

□ □ □ □ □ □ □ □ □ □

□ □ □ □ □ □ □ □ □ □

Health

Bruised ☐

Hurt -1 ☐

Injured -1 ☐

Wounded -2 ☐

Mauled -2 ☐

Crippled -5 ☐

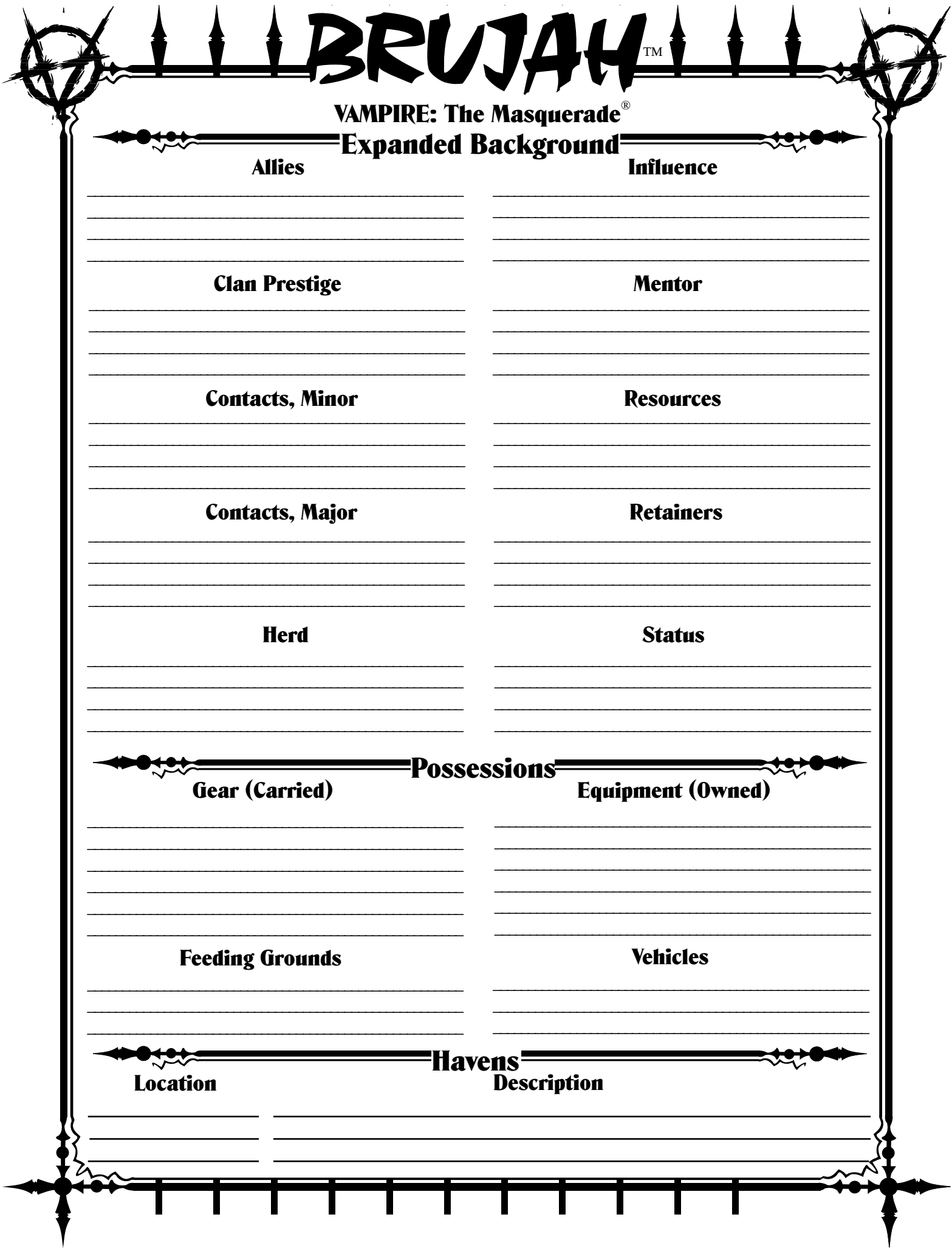
Incapacitated ☐

Weakness

+ 2 On All Difficulties to Resist Frenzies

Attributes: 7/5/3 Abilities:13/9/5 Disciplines:3 Backgrounds:5 Virtues:7 Freebie Points:15 (7/5/2/1)

Armor:



BRUJAHTM

VAMPIRE: The Masquerade[®]

Expanded Background

Allies

Influence

Clan Prestige

Mentor

Contacts, Minor

Resources

Contacts, Major

Retainers

Herd

Status

Possessions

Gear (Carried)

Equipment (Owned)

Feeding Grounds

Vehicles

Havens

Location

Description

History Prelude

[illegible]

Age _____
 Apparent Age _____
 Date of Birth _____
 RIP _____
 Hair _____
 Eyes _____
 Race _____
 Nationality _____
 Height _____
 Weight _____
 Sex _____

[illegible]

Character Sketch

Cosmic Chart

Character Sketch